

HERLAN

HERLAN SERIES #4



OFFICIAL RULEBOOK

Herlan Series #4 · 100% women's Valorant tournament ·
Sunday 18 October 2026

Version 1.0, 1 October 2026

100% LAN

8 teams

All matches BO3

Free entry

16+

DATE

Sunday 18 October
2026

VENUE

Palais Omnisports
de Thiais · Festival
Tech & Gaming –
Theodasium

FORMAT

8 teams · 100% LAN
· BO3

REGISTRATION

2 → 12 October
2026 · free

PRIZE POOL

€1,000

VALORANT

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1. Introduction

- 1 These rules apply to the 4th edition of the 100% women's Valorant tournament organised by the HERLAN association (French non-profit, loi 1901), under the name "Herlan Series #4". It takes place on Sunday 18 October 2026 at the Palais Omnisports de Thiais, as part of the Festival Tech & Gaming – Theodasium.
- 2 By registering, every player, substitute and staff member acknowledges that they have read, understood and accepted these rules in full.
- 3 The organisers (hereafter "the admins") are the sole judges of how the rules are applied. They may rule on any situation not covered by this document, in the spirit of fair play, and their decisions are final.
- 4 The admins reserve the right to amend these rules at any time to ensure the smooth running of the tournament. Any change is announced on the HERLAN Discord and, where possible, communicated to team captains.
- 5 Valorant is a trademark of Riot Games, Inc. HERLAN is not affiliated with Riot Games. Riot Games' terms of service apply to all participants.

2. Eligibility

- 1 The tournament is open to all women.
- 2 Every participant must be at least 16 years old on the day of the tournament.
- 3 Minors (aged 16 and 17) must provide a signed parental consent form before the tournament. Without it, access to the gaming stations is refused on the day.
- 4 No residency requirement: the tournament is open to teams from any country. Travel and accommodation costs are borne by the teams.
- 5 Every player plays on her own Riot account, in good standing (no active suspension or ban). Account sharing is forbidden.

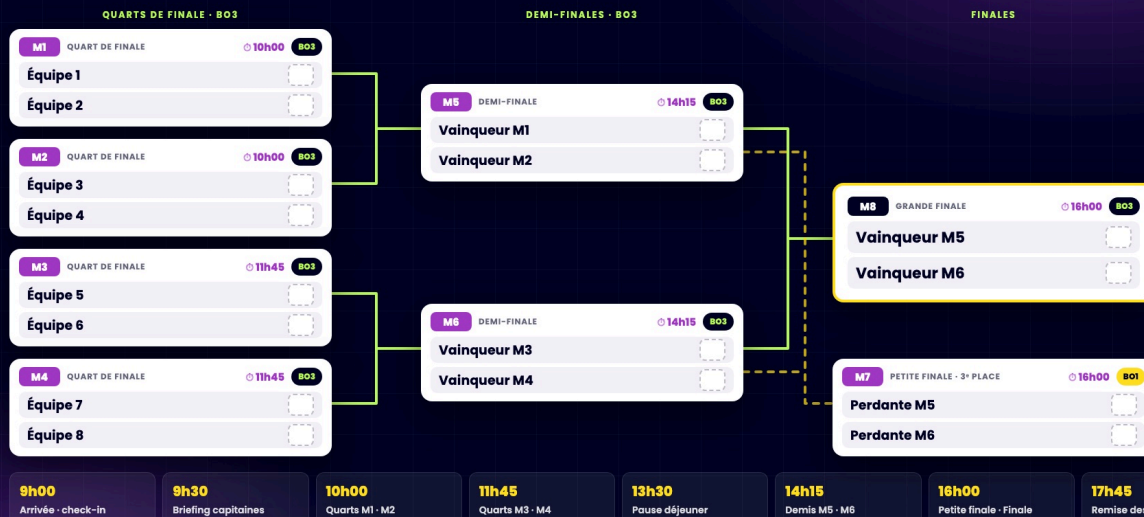
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- 6 Participants must bring a valid ID, which may be requested at check-in.

3. Registration and team selection

- 1 Registration is open from 2 to 12 October 2026 inclusive, on Toornament. Registration is completely free.
- 2 A team consists of 5 starting players, 0 to 2 substitutes and, optionally, staff (coach, manager). The captain registers the full team with each player's Riot ID (Name#Tag).
- 3 8 spots are available. Teams are accepted in order of registration (first come, first served), provided their entry is complete and validated by the admins.
- 4 Teams registering beyond the available spots are placed on a waiting list, in order of registration. They are contacted if a team withdraws.
- 5 Rosters (starters and substitutes) are locked on 12 October 2026. After that date, only declared substitutes may join the line-up; no new player can be added.
- 6 A team that withdraws must notify the admins as early as possible on Discord so that its spot can be offered to the waiting list. **TO BE CONFIRMED**
- 7 A player may only be registered with one team.

4. Competition format

- 1 The tournament is played entirely on LAN, in a single day, with no online qualifiers. 20 gaming stations are available: two matches can be played simultaneously.
- 2 8-team single-elimination bracket: quarter-finals, semi-finals, third-place match and grand final. **TO BE CONFIRMED**
- 3 All matches are best-of-three (BO3), except the third-place match which is best-of-one (BO1).
- 4 The bracket draw is made by the admins and published on Toornament and Discord before the tournament.
- 5 Matches are created by the admins in Tournament mode (custom game), Paris server, standard tournament settings with overtime enabled.



Tournament bracket and indicative schedule (in French). Teams seeded by draw, published before the tournament.

5. Check-in and captains' briefing

- Each team must check in with the admins on arrival, with all starting players present. A team not present at check-in at the stated time may be replaced by a team from the waiting list.
- A captains' briefing is held before the first match. Attendance by the captain (or a representative) is mandatory. Information given at the briefing forms part of these rules.
- The captain is her team's single point of contact with the admins for any question, dispute or pause request.

6. Prizes

- The total prize pool is €1,000.
- The split of the prize pool between podium teams will be announced before the tournament on the HERLAN Discord and on herlan.fr. **TO BE CONFIRMED**
- Partner prizes and gifts may be added to the prize pool. They are announced on the day.
- The prize money is paid to the team captain (or a person she designates) by bank transfer within 60 days of the tournament, upon receipt of bank details. The captain is responsible for sharing it within her team.

7. Lateness, withdrawals and forfeits

- A team that is absent or incomplete 15 minutes after its scheduled match time forfeits that match. The reference time is the one communicated by the admins.
- Playing with fewer than 5 players is forbidden. If a starter is absent, the team must bring in a substitute declared in its roster. With no substitute available, the team forfeits.

- 3 A team that leaves a match in progress without the admins' agreement forfeits that match. On repeat, the team is removed from the tournament.
- 4 A forfeiting team loses any right to prize money and partner prizes for the match(es) concerned.

8. Schedule

Indicative schedule. The detailed timetable is sent to captains on Discord before the tournament and may change on the day.

- 1 09:00 — teams arrive, check-in and set-up. **TO BE CONFIRMED**
- 2 09:30 — captains' briefing. **TO BE CONFIRMED**
- 3 10:00 — quarter-finals begin (M1 and M2 in parallel), then M3 and M4 at around 11:45.
- 4 13:30 — lunch break. **TO BE CONFIRMED**
- 5 14:15 — semi-finals (M5 and M6 in parallel). 16:00 — third-place match (BO1) and grand final (BO3) in parallel. **TO BE CONFIRMED**
- 6 18:00–18:30 — estimated end of the tournament and prize ceremony.
- 7 Teams must remain available on site and on Discord between matches. A team that cannot be reached may be declared forfeit (see article 7).

9. Logistics and equipment

- 1 PCs, monitors and chairs are provided by the organisers. Valorant is pre-installed on every station.
- 2 Each player brings her own peripherals: mouse, keyboard, headset and mousepad. The organisers do not lend equipment.
- 3 Players are responsible for their personal equipment. The organisers accept no liability for loss, theft or damage.
- 4 Installing software on the gaming stations without an admin's approval is forbidden. Peripheral drivers may be installed on request during the set-up period.
- 5 Every player must know her Riot login details and have set up her account authentication before the day.

10. Game rules

- 1 The map pool is the competitive Valorant map pool in force on 18 October 2026.
- 2 BO3 veto: the higher-seeded team (or the coin-toss winner) chooses whether to start. Order: ban A, ban B, pick A (B picks side), pick B (A picks side), ban A, ban B, remaining map is the decider (side by coin toss). BO1: ban A, ban B, ban A, ban B, ban A, ban B, remaining map.

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- 3 Tactical timeouts are limited to those provided by Tournament mode. Any technical pause (hardware issue, disconnection) must be reported to an admin immediately.
 - 4 Coaching is forbidden during rounds. The coach may only speak to her team during tactical timeouts and at half-time. She stands behind the players and does not touch the stations.
 - 5 In the event of a disconnection or technical issue, the round may be replayed or the game resumed according to Tournament mode remake rules, at an admin's discretion.
 - 6 Any bug exploit, cheating, third-party software, macro or outside communication during a match results in the team's immediate disqualification.
 - 7 Each match result is validated by an admin. Any dispute must be raised by the captain before the start of the next match.
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11. Streaming and communication

- 1 The tournament has an official stream. The broadcast channel is announced before the tournament on HERLAN's social media. **TO BE CONFIRMED**
 - 2 Co-streaming is not allowed. Only the organisers broadcast tournament matches.
 - 3 Participants may post photos and videos of their day on their own channels, outside of match time, tagging HERLAN (@her_lan_) and #HerlanSeries4.
 - 4 By registering, each participant allows the HERLAN association to photograph and film her during the event, and to use these images for its communication (website, social media, reports, partner materials), without time limit or compensation. A participant who wishes to opt out informs the admins in writing before the tournament.
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12. Code of conduct

- 1 HERLAN stands for inclusive, caring and respectful esports. All participants, staff and companions commit to exemplary behaviour on site, in game and on Discord.
 - 2 Strictly forbidden: insults, harassment, discriminatory words or gestures (sexist, racist, LGBTphobic, ableist...), threats, physical or verbal violence, intimidation.
 - 3 Toxic chat, spam, excessive trash talk and any unsportsmanlike in-game behaviour are penalised.
 - 4 Alcohol and illegal substances are forbidden in the gaming area. Anyone under the influence may be refused access.
 - 5 Any participant who witnesses or experiences inappropriate behaviour is encouraged to report it immediately to an admin or to the HERLAN referent. Reports are handled discreetly.
 - 6 Participants respect the venue, the equipment and the instructions of the Palais Omnisports and festival staff.
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13. Penalties

- 1 Depending on the severity, the admins may issue: a warning, loss of a round or a map, loss of the match, team disqualification, removal from the venue, and a ban from future editions.
- 2 Penalties may target a player, a staff member or the whole team. A team is responsible for the behaviour of its members and companions.
- 3 Providing false information at registration (identity, age, Riot account) results in the team's disqualification.
- 4 The admins' decisions are final and cannot be appealed.

14. Contacts

- 1 Head admin on the day: adelft_ on Discord.
- 2 HERLAN Discord: <https://discord.com/invite/XrKPdgRF6V>
- 3 E-mail: contact@herlan.fr
- 4 Website: herlan.fr · Registration: Toornament

Items marked "to be confirmed" will be finalised before the tournament on the HERLAN Discord.